

WILL Part I (Addition)

Substantialism vs. Relationalism

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0.1 No-Go Theorem for Fundamental One-Point Dynamics

Foundational Assumptions

Definition 0.1 (Self-Centering). *Each observer defines itself as the relational origin:*

$$(\beta, \kappa) = (0, 0).$$

This is an ontological definition of the observer's state, not a coordinate choice.

Definition 0.2 (Relational Reciprocity). *The only invariant quantity between two observers is the norm of the Total Relational Shift:*

$$Q^2 = \beta^2 + \kappa^2.$$

Reciprocity is invariance of this norm under the self-centering operation performed independently by each observer.

Definition 0.3 (Absence of Background). *There exists no shared background structure: no global state space, no external time parameter, and no common coordinate system simultaneously hosting the states of distinct observers.*

Definition 0.4 (Operationality). *A physical quantity is admissible only if it is either:*

1. *directly measurable, or*
2. *algebraically derivable from measurable quantities,*

without invoking non-observable auxiliary structures.

Target Class

Definition 0.5 (One-Point Dynamics). *By one-point dynamics we mean any formulation in which:*

- *a system is represented by a state x in a global space,*

*This work is archived on Zenodo: <https://zenodo.org/record/17115270>

- *physical law is given by a local evolution rule*

$$\dot{x} = F(x) \quad \text{or} \quad \delta x = \mathcal{L}(x),$$

- *temporal evolution is defined as transitions of the same point through neighboring states.*

This includes Lagrangian, Hamiltonian, field-theoretic, and metric-based formulations.

No-Go Result

Theorem 0.6 (No-Go for Fundamental One-Point Dynamics). *Under Self-Centering, Relational Reciprocity, Absence of Background, and Operationality, no one-point dynamical formulation can be simultaneously:*

1. *relationally reciprocal,*
2. *operationally well-defined,*
3. *background-independent,*
4. *ontologically minimal.*

Therefore one-point dynamics cannot be fundamental.

Proof. **A one-point evolution law implicitly assumes a persistent identity of the system across states:** it must be meaningful to say that the system at $x(t_1)$ and at $x(t_2)$ is *the same system*. This is a substantialist commitment — an intrinsic identity independent of relational context.

Under Absence of Background, no such structure exists: states are defined only through mutual relational shifts Q . The continuous trajectory $x(t)$ — and with it \dot{x} or δx — is an auxiliary construct requiring non-observable distinctions between arbitrarily close states, inadmissible by Operationality.

By Self-Centering, an observer is always at $(\beta, \kappa) = (0, 0)$ in its own relational origin: there is no operationally available notion of an observer’s own worldline as a sequence of distinct states inside a shared arena. Any attempt to define such a sequence introduces an external state-labeling structure, contradicting Absence of Background.

By Relational Reciprocity, only the scalar norm Q is invariant under mutual self-centering: directional quantities required by one-point dynamics — such as signed increments, tangent vectors, gradients, forces, or local generators of change — are not reciprocity-invariant objects and therefore cannot be fundamental relational observables.

To restore a well-defined one-point dynamics, one must add at least one of the following: a global time parameter; a shared state manifold; a persistent identity map between the same system at different moments; or a background metric or symplectic structure that defines local generators.

Each of these additions violates Absence of Background and breaks the relational closure enforced by Self-Centering and Reciprocity.

Therefore, under the stated foundational methodological constraints, one-point dynamics cannot serve as a fundamental description. □

Corollary 0.7 (Constraint-Based Fundamental Law). *Under the same assumptions, admissible fundamental laws must be algebraic and relational: they constrain mutual states through reciprocity-invariant quantities (such as Q and closure relations) rather than prescribing one-point evolution.*

0.2 Theorem of Minimality for Relational Constraint Laws

Purpose

We prove that even if one-point dynamics is permitted as a non-fundamental descriptive tool, it is strictly non-minimal. Relational constraint-based formulations are provably optimal with respect to ontological and operational economy.

Primitive Count and Ontological Cost

Definition 0.8 (Ontological Primitive). *An ontological primitive is any irreducible structure that must be assumed in order to formulate a physical law and that cannot be eliminated by algebraic redefinition. Examples include background time, global state manifolds, local generators, metrics, or identity maps between states.*

Definition 0.9 (Ontological Cost). *The ontological cost of a formulation is the minimal number of independent primitives required to state its laws in a closed and operationally meaningful form.*

Minimal Relational Formulation

Lemma 0.10 (Primitive Content of Relational Constraint Laws). *A relational constraint-based formulation requires only:*

- self-centering of observers,
- relational reciprocity,
- algebraic invariants between relational projections.

No background structures, generators, or evolution parameters are required.

Proof. Relational constraints relate observable projections directly through algebraic identities such as

$$Q^2 = \beta^2 + \kappa^2 \quad \kappa^2 = 2\beta^2 \quad \Delta E_{A \rightarrow B} + \Delta E_{B \rightarrow A} = 0$$

These quantities are dimensionless, operationally measurable, and invariant under self-centering. No additional structure is needed to define or apply such relations. \square

Primitive Content of One-Point Dynamics

Lemma 0.11 (Primitive Inflation in One-Point Dynamics). *Any one-point dynamical formulation requires the introduction of at least one additional ontological primitive beyond those of relational constraints.*

Proof. To define a local evolution law $\dot{x} = F(x)$ or $\delta x = \mathcal{L}(x)$, one must introduce:

- a global space of states hosting x ,
- a rule identifying the same system across multiple states,
- an ordering parameter distinguishing “before” and “after”,
- a generator defining local change.

At least one of these structures is irreducible: by the No-Go Theorem (0.1), no such ordering or identity structure can be derived from relational methods alone without introducing additional background assumptions. \square

The Minimality Theorem

Theorem 0.12 (Strict Minimality of Relational Constraint Laws). *Among all formulations capable of reproducing the same observable predictions, relational constraint-based laws have strictly lower ontological cost than any one-point dynamical formulation.*

Proof. By the first lemma, relational constraint laws achieve closure using only self-centering, reciprocity, and algebraic invariants. By the second lemma, any one-point dynamical formulation requires at least one additional primitive not present in the relational scheme. Therefore the ontological cost of one-point dynamics is strictly greater. Since relational constraint laws reproduce the empirical content of one-point dynamics (as demonstrated by the explicit derivations in **WILL Trilogy:(??)** and do so with strictly lower ontological cost, the relational constraint formulation is minimal. \square

Remark 0.13. *Throughout this section, fundamental is used in the sense of ontologically minimal and operationally closed: a formulation is fundamental if it requires no primitives beyond those that are directly measurable or derivable from measurable relational invariants.*

Operational Consequence

Corollary 0.14 (Redundancy of One-Point Dynamics). *Any one-point dynamical law is either:*

- *empirically redundant with respect to an underlying relational constraint, or*
- *dependent on surplus ontological structure.*

In neither case can it be fundamental.

Summary

Minimality Result

Relational Constraints < One-Point Dynamics

The inequality denotes strict ontological and operational minimality. Substantial formalisms persist only as descriptive approximation of a more economical relational structure.

1 General Consequence

The adoption of substantialist assumptions, as identified in the preceding theorems, produces three structural consequences:

1. **Inflated Formalism:** Equations multiply to compensate for ontological error.
2. **Loss of Transparency:** Physical meaning becomes hidden behind coordinate dependencies.
3. **Empirical Fragmentation:** Each domain (cosmology, quantum, gravitation) requires separate constants.

By contrast, Relationalism as good philosophy-**epistemic hygiene**-enforces relational closure and yields simplicity through necessity, not through approximation.

In short: **Ontological assumptions generate complexity. Relational minimalism reveals g**

Daring Remark

The Strict Minimality Theorem demonstrates that mathematical complexity is not an inevitable feature of physical law but a structural consequence of surplus ontological assumptions. When those assumptions are removed, the same empirical content is reproduced with strictly fewer primitives.

Surplus Ontology \implies **Ontological Duplication** \implies **Mathematical Inflation**

Mathematical complexity is the symptom of philosophical negligence.